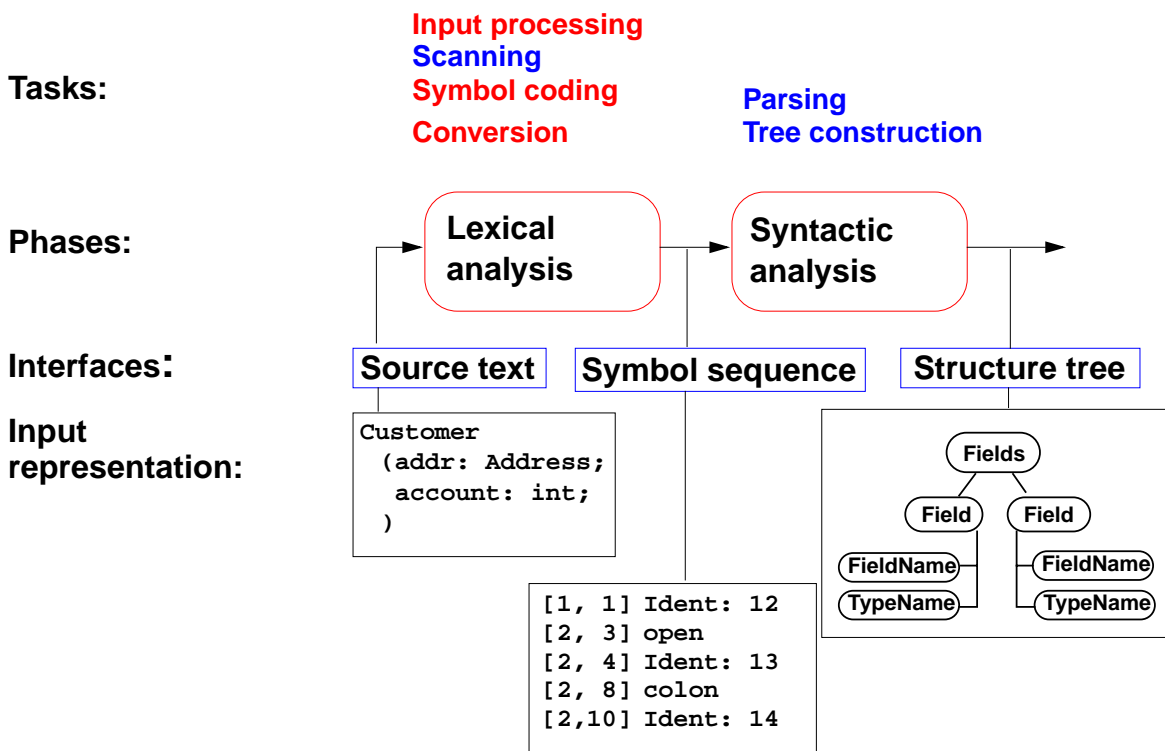
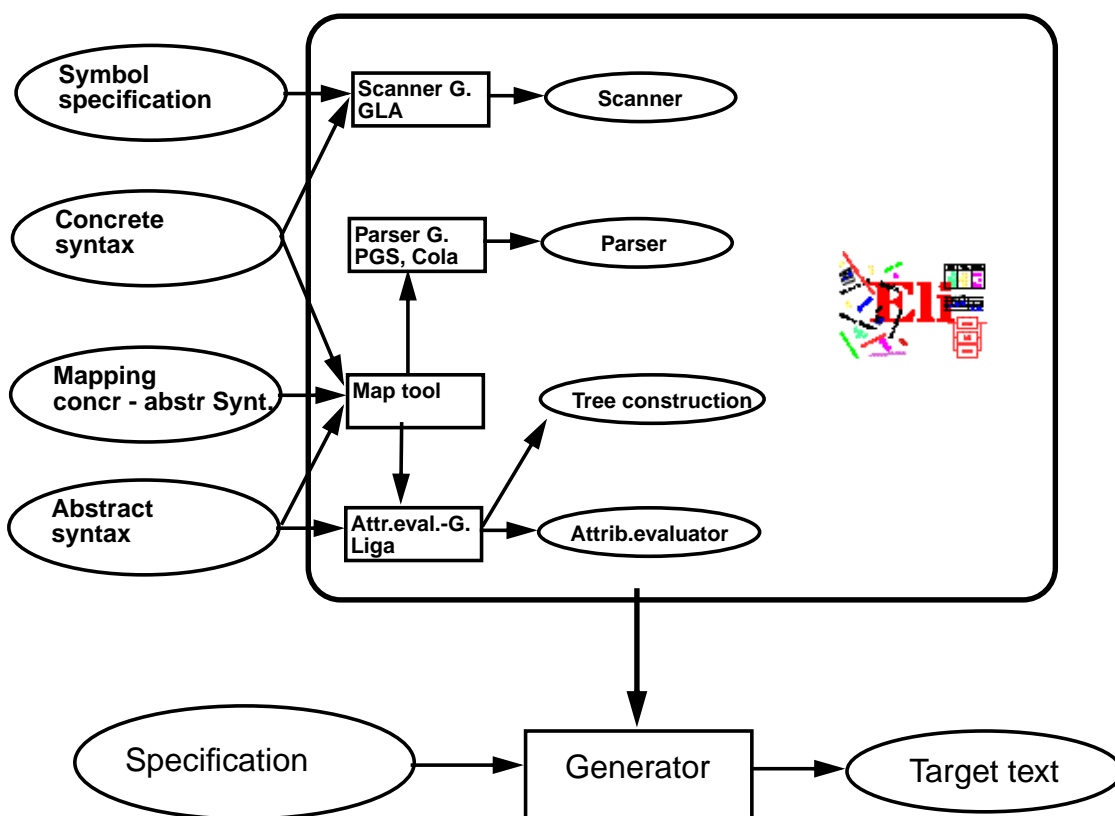


## 2. Constructing Trees - Overview

Check the notation and the structure of the input and represent it as a tree.



## Eli: Specification of the Tree Construction



## Specifications for the Structure Generator

### Symbol specifications

Notations of non-literal tokens  
.gla

Ident: PASCAL\_IDENTIFIER  
FileName: C\_STRING\_LIT  
C\_COMMENT

### Concrete syntax

Structure of input,  
literal tokens  
.con

Descriptions: (Import / Structure)\*.  
Structure: StructureName '(' Fields ')'.  
Fields: Field\*.  
Field: FieldName ':' TypeName.  
...

### Mapping concr - abstr Synt

.map

*is empty if concret and abstract syntax coincide*

RULE: Descriptions LISTOF Import | Structure  
COMPUTE ...

### Abstract syntax

Structure of trees  
.lido

SYMBOL FieldName COMPUTE ...  
SYMBOL TypeName COMPUTE ...

*Only those symbols and productions, which need  
computations*

## Calendar Example: Structuring Task

A new example for the specification of the structuring task up to tree construction:

Input language: Sequence of calendar entries:

1.11.	20:00	"Theater"
Thu	14:15	"GSS lecture"
Weekday	12:05	"Dinner in Palmengarten"
Mon, Thu	8:00	"Dean's office"
31.12.	23:59	"Jahresende"
12/31	23:59	"End of year"

## Design of a Concrete Syntax

1. Develop a **set of examples**, such that all aspects of the intended language are covered.
2. Develop a **context-free grammar using a top-down strategy** (see PLaC-3.4aa), and update the set of examples correspondingly.
3. Apply the **design rules** of PLaC-3.4c - 3.4f:
  - Syntactic structure should **reflect semantic structure**
  - **Syntactic restrictions** versus semantic conditions
  - Eliminate **ambiguities**
  - Avoid **unbounded lookahead**
4. Design notations of **non-literal tokens**.

## Concrete Syntax

specifies the **structure of the input** by a context-free grammar:

```

Calendar:      Entry+ .
Entry:         Date Event.

Date:          DayNum '.' MonNum '.' /
               MonNum '/' DayNum /
               DayNames / GeneralPattern.

DayNum:        Integer.
MonNum:        Integer.

DayNames:      DayName /
               DayNames ',' DayName.

DayName:       Day.

GeneralPattern: SimplePattern /
                SimplePattern Modifier.

SimplePattern: 'Weekday' / 'Weekend'.
Modifier:      '+' DayNames / '-' DayNames.

Event:         When Description / Description.

When:          Time / Time '-' Time.
  
```

### Notation:

- Sequence of productions
- literal terminals between ' '
- EBNF constructs:
  - / alternative
  - () parentheses
  - [] option
  - +, \* repetition
  - // repetition with separator

(for meaning see GPS)

Example:	1.11.	20:00	"Theater"
	Thu	14:15	"GSS lecture"
	Weekday	12:05	"Dinner in Palmengarten"
	Mon, Thu	8:00	"Dean's office"
	31.12.	23:59	"Jahresende"
	12/31	23:59	"End of year"

## Literal and Non-Literal Terminals

Definition of notations of

- **literal terminals** (unnamed):  
in the concrete syntax
- **non-literal terminals** (named):  
in an additional  
specification for the  
scanner generator

```

Calendar:      Entry+ .
Entry:         Date Event.

Date:          DayNum '.' MonNum '.' /
               MonNum '/' DayNum /
               DayNames / GeneralPattern.

DayNum:        Integer.
MonNum:        Integer.

DayNames:      DayName /
               DayNames ',' DayName.

DayName:       Day.

GeneralPattern: SimplePattern /
                SimplePattern Modifier.

SimplePattern: 'Weekday' / 'Weekend'.
Modifier:      '+' DayNames / '-' DayNames.

Event:         When Description / Description.

When:          Time / Time '-' Time.
  
```

## Specification of Non-Literal Terminals

The generator GLA generates a scanner from

- notations of literal terminals, extracted from the concrete syntax by Eli
- specifications of non-literal terminals in files of type .gla

**Form of specifications:**

```

Name:          $ regular expression           [Coding function]
Day:           $ Mon|Tue|Wed|Thu|Fri|Sat|Son  [mkDay]
Time:          $(([0-9]|1[0-9]|2[0-3]):[0-5][0-9]) [mkTime]
  
```

**Canned specifications:**

```

Description:  C_STRING_LIT
Integer:      PASCAL_INTEGER
  
```

## Scanner Specification: Regular Expressions

Notation	accepted character sequences
<b>c</b>	the character <b>c</b> ; except characters that have special meaning, see <code>\c</code>
<code>\c</code>	space, tab, newline, <code>\ " . [ ] ^ ( )   ? + * { } / \$ &lt;</code>
<code>"s"</code>	the character sequence <b>s</b>
<b>.</b>	<b>any</b> single character except newline
<code>[xyz]</code>	exactly <b>one</b> character of the set <b>{x, y, z}</b>
<code>[^xyz]</code>	exactly <b>one</b> character that is <b>not in the set {x, y, z}</b>
<code>[c-d]</code>	exactly <b>one</b> character, the ASCII code of which lies <b>between c and d</b> (incl.)
<code>(e)</code>	character sequence as specified by <b>e</b>
<code>ef</code>	character sequences as specified by <b>e</b> followed by <b>f</b>
<code>e   f</code>	character sequence as specified by <b>e</b> or by <b>f</b>
<code>e?</code>	character sequence as specified by <b>e</b> or empty sequence
<code>e+</code>	one or more character sequences as specified by <b>e</b>
<code>e*</code>	character sequence as specified by <b>e+</b> or empty
<code>e {m,n}</code>	at least <b>m</b> , and at most <b>n</b> character sequences as specified by <b>e</b>

**e** and **f** are regular expressions as defined here.

Each regular expression **accepts the longest character sequence**, that obeys its definition.

**Solving ambiguities:**

1. the **longer accepted sequence**
2. equal length: the **earlier stated rule**

## Scanner Specification: Programmed Scanner

There are situations where the to be accepted character sequences are very difficult to define by a regular expression. A function may be implemented to accept such sequences.

The begin of the squence is specified by a regular expression, followed by the name of the function, that will accept the remainder. For example, line comments of Ada:

```
$-- (auxEOL)
```

**Parameters of the function:** a pointer to the first character of the so far accepted sequence, and its length.

**Function result:** a pointer to the charater immediately following the complete sequence:

```
char *Name(char *start, int length)
```

Some of the available programmed scanners:

<code>auxEOL</code>	all characters up to and including the next newline
<code>auxCString</code>	a C string literal after the opening "
<code>auxM3Comment</code>	a Modula 3 comment after the opening (*, up to and including the closing *); may contain nested comments paranthesized by (* and *)
<code>Ctext</code>	C compound statements after the opening {, up to the closing }; may contain nested statements paranthesized by { and }

## Scanner Specification: Coding Functions

The **accepted character sequence** (`start`, `length`) is passed to a coding function.

It computes the code of the accepted token (`intrinsic`)  
i.e. an **integral number, representing the identity of the token.**

For that purpose the function may **store and/or convert** the character sequence, if necessary.

All coding functions have the same **signature**:

```
void Name (char *start, int length, int *class, int *intrinsic)
```

The **token class** (terminal code, parameter `class`) may be changed by the function call, if necessary, e.g. to distinguish keywords from identifiers.

Available coding functions:

<b>mkidn</b>	enter character sequence into a hash table and encode it bijectively
<b>mkstr</b>	store character sequence, return a new code
<b>c_mkstr</b>	C string literal, converted into its value, stored, and given a new code
<b>mkint</b>	convert a sequences of digits into an integral value and return it value
<b>c_mkint</b>	convert a literal for an integral number in C and return its value

## Scanner Specification: Canned Specifications

**Complete canned specifications** (regular expression, a programmed scanner, and a coding function) can be instantiated by their **names**:

**Identifier:** `C_IDENTIFIER`

For many tokens of several programming languages canned specifications are available (complete list of descriptions in the documentation):

`C_IDENTIFIER`, `C_INTEGER`, `C_INT_DENOTATION`, `C_FLOAT`,  
`C_STRING_LIT`, `C_CHAR_CONSTANT`, `C_COMMENT`

`PASCAL_IDENTIFIER`, `PASCAL_INTEGER`, `PASCAL_REAL`,  
`PASCAL_STRING`, `PASCAL_COMMENT`

`MODULA2_INTEGER`, `MODULA2_CHARINT`, `MODULA2_LITERALDQ`,  
`MODULA2_LITERALSQ`, `MODULA2_COMMENT`

`MODULA3_COMMENT`, `ADA_IDENTIFIER`, `ADA_COMMENT`, `AWK_COMMENT`

`SPACES`, `TAB`, `NEW_LINE`

are only used, if some token begins with one of these characters,  
but, if these characters still separate tokens.

The used coding functions may be overridden.

## Abstract Syntax

specifies the **structure trees** using a context-free grammar:

```

RULE pCalendar:      Calendar LISTOF Entry                END;
RULE pEntry:         Entry ::= Date Event                END;
RULE pDateNum:       Date ::= DayNum MonNum              END;
RULE pDatePattern:   Date ::= Pattern                    END;
RULE pDateDays:      Date ::= DayNames                   END;
RULE pDayNum:        DayNum ::= Integer                  END;
RULE pMonth:         MonNum ::= Integer                   END;
RULE pDayNames:      DayNames LISTOF DayName             END;
RULE pDay:           DayName ::= Day                     END;
RULE pWeekday:       Pattern ::= 'Weekday'                END;
RULE pWeekend:       Pattern ::= 'Weekend'                END;
RULE pModifier:      Pattern ::= Pattern Modifier        END;
RULE pPlus:          Modifier ::= '+' DayNames            END;
RULE pMinus:         Modifier ::= '-' DayNames            END;
RULE pTimedEvent:    Event ::= When Description           END;
RULE pUntimedEvent:  Event ::= Description                END;
RULE pTime:          When ::= Time                       END;
RULE pTimeRange:     When ::= Time '-' Time              END;

```

### Notation:

- Language *Lido* for computations in structure trees
- optionally named productions,
- no EBNF, except LISTOF (possibly empty sequence)

## Example for a Structure Tree

- Production names are node types
- Values of terminals at leaves

Tree output produced by Eli's  
unparser generator

```

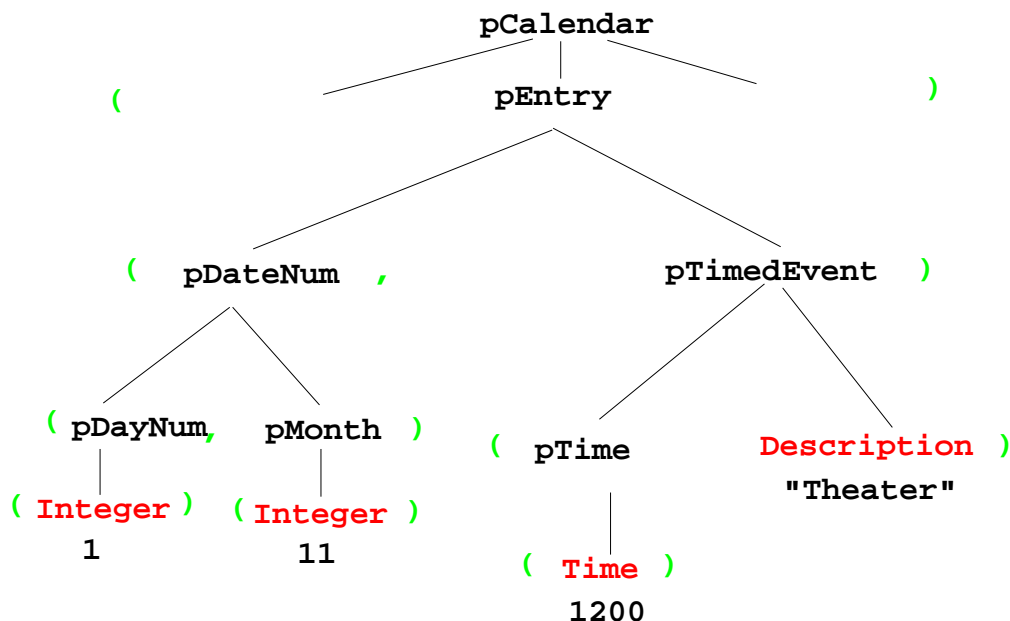
pEntry( pDateNum(pDayNum(1),pMonth(11)),
        pTimedEvent(pTime(1200),"Theater")),
pEntry( pDateDays(pDay(4)),pTimedEvent(pTime(855),"GSS lecture")),
pEntry( pDatePattern(pWeekday()),
        pTimedEvent(pTime(725),"Dinner in Palmengarten")),
pEntry( pDateDays(pDay(1),pDay(4)),pUntimedEvent("Dean's office")),
pEntry( pDateNum(pDayNum(31),pMonth(12)),
        pTimedEvent(pTime(1439),"Jahresende")),
pEntry( pDateNum(pDayNum(31),pMonth(12)),
        pTimedEvent(pTime(1439),"End of year"))

```

## Graphic Structure Tree

- Names of productions as node types
- Values of **terminals** at leaves

Output produced by  
Eli's unparser generator,  
Tree structure given by **parentheses**



## Symbol Mapping: Concrete - Abstract Syntax

### concrete syntax:

**SimplePattern**: 'Weekday' / 'Weekend'.

**GeneralPattern**: **SimplePattern** /  
**SimplePattern** Modifier.

simplify to create  
abstract syntax:

Set of nonterminals of the  
**concrete syntax** mapped to

one nonterminal of the  
**abstract syntax**

### mapping:

```

MAPSYM
Pattern ::= GeneralPattern
           SimplePattern.
  
```

### abstract syntax:

```

RULE pWeekday:      Pattern ::= 'Weekday'           END;
RULE pWeekend:     Pattern ::= 'Weekend'           END;
RULE pModifier:    Pattern ::= Pattern Modifier   END;
  
```



## Rule Mapping

Concrete Syntax:

```
Date:      DayNum '.' MonNum '.' /
          MonNum '/' DayNum .
```

Mapping:

MAPRULE

```
Date: DayNum '.' MonNum '.' < $1 $2 >.
Date: MonNum '/' DayNum < $2 $1 >.
```

**Different productions** of the concrete syntax

are **unified** in the abstract syntax

Abstract syntax:

```
RULE pDateNum:      Date ::= DayNum MonNum END;
```

## Generate Tree Output

Produce structure trees with node types and values at terminal leaves:

```
pEntry( pDateNum(pDayNum(1),pMonth(11)),
        pTimedEvent(pTime(1200),"Theater")),
```

Pattern constructor functions are called in tree contexts to produce output.

**Specifications are created automatically** by Eli's **unparser generator**:

Unparser is generated from the specification:

```
Calendar.fw
Calendar.fw:tree
```

Output at grammar root:

```
SYMBOL ROOTCLASS COMPUTE
  BP_Out(THIS.IdemPtg);
END;
```

Output of non-literal terminals:

```
Idem_Day:      $ int
Idem_Time:     $ int
Idem_Integer:  $ int
```

Use predefined PTG patterns:

```
$/Output/PtgCommon.fw
```